

# 7v7 Standards



# 7v7

## Player Development Philosophy

Coaches should have the age appropriate license issued by U.S. Soccer

The training-to-game ratio should be 1-2 training sessions per game played

Rosters should include no more than 12 players

Players should participate in no more than 20 games per calendar year and in no more than one game per day

Every player should play a minimum of 50% of the time in each game



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## Player Development Philosophy

Results and standings should not be recorded

Players should have a minimum of 2 rest days per week during the season along with planned breaks from organized soccer during the calendar year

Any travel should be limited to no more than an hour away

Events (tournaments, showcases, festivals, etc.) should provide a predetermined number of games with no advancement, placement games or champions



## Concussion Initiative

Per U.S. Soccer's Concussion Initiative, if a player is suspected to have a head injury the referee is instructed to stop play to allow for treatment/evaluation as needed

If the player leaves the field of play for additional evaluation, a substitution can be made in that moment

The player with the suspected head injury may not return to the game unless a Health Care Professional (HCP) or Certified Athletic Trainer (ATC) has cleared the player

Any coach or parent insisting on returning the player to the game without approved clearance will result in the referee ending the game

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## Concussion Initiative

Deliberate heading is not allowed in 7v7 games

If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense

If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred



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## Build Out Line

The build out line promotes playing the ball out of the back in a less pressured setting

When the goalkeeper has the ball, either during play (from the opponent) or from a goal kick, the opposing team must move behind the build out line until the ball is put into play

Once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball into play (punting is not allowed)

After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and play resumes as normal



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## Build Out Line

If a goalkeeper punts the ball, an indirect free kick should be awarded to the opposing team from the spot of the offense

If the punt occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred



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## Build Out Line

The build out line will also be used to denote where offside offenses can be called

Players cannot be penalized for an offside offense between the halfway line and the build out line

Players can be penalized for an offside offense between the build out line and goal line





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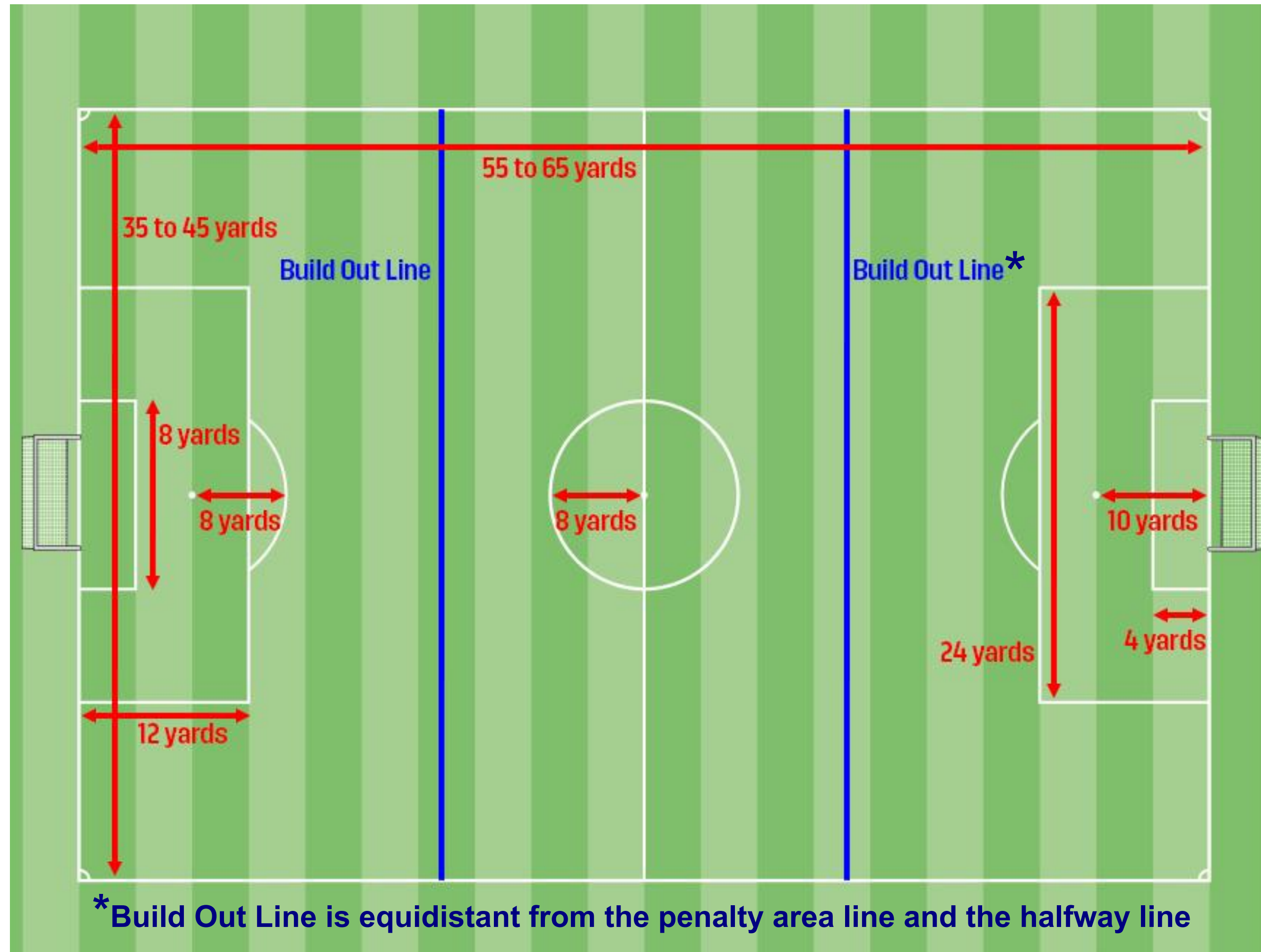
## Modified Laws of the Game

### Law 1 – Field of Play

- 55-65 yards (length)
- 35-45 yards (width)
- Goals should be no larger than 6.5 feet (height) x 18.5 feet (width)
- A 6.5 feet (height) x 12 feet (width) goal is recommended based on the age and ability of the players
- Diagram contains recommended field markings and dimensions
- Build out lines should be equidistant between the penalty area line and halfway line



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## Modified Laws of the Game

### Law 2 – Ball

- Size 4

### Law 3 – Players

- 7v7 (6 field players and 1 goalkeeper)
- Game may not start or continue if there are less than 5 players on a team
- Substitutions are unlimited and can occur at any stoppage



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## Modified Laws of the Game

### Law 5 – Referee

- Minimum certification as a U.S. Soccer Grade 9 Referee

### Law 6 – Other Match Officials

- Used at the discretion of the competition



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## Modified Laws of the Game

### Law 7 – Duration of the Match

- 2 halves
- 25 minutes halves
- 10 minute halftime
- No added time



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## Standard Laws of the Game

Law 4 – Players' Equipment

Law 8 – Start and Restart of Play

Law 9 – Ball In and Out of Play

Law 10 – Method of Scoring

Law 11 – Offside

Law 12 – Fouls and Misconduct\*

Law 13 – Free Kicks

Law 14 – Penalty Kicks

Law 15 – Throw-in

Law 17 – Corner kick

\*With the exception of deliberate heading and punting

